



**3 Heroes Studio is a young startup gaming company. We are currently developing games in Unity3d technologies (C# language). We are in a process of expanding our teams and are looking for young and enthusiastic people to start on paid internship.**

## Desired Skills and Experience

### Required Education, Knowledge, Experience

- To be in final year of engineering or computing sciences or Bachelor degree in engineering or computing sciences
- Strong knowledge in C#
- OOP paradigm
- Strong analytical skill and ability to solve complex problems
- Fluent English
- GIT or SVN

### Required Competencies

- Teamwork and Collaboration
- Continuous Learning
- Planning and Delivering Results
- Problem Solving and Decision Making

**Advantage will be given to candidates who possess:**

- interest in algorithms
- knowledge of Unity3d
- knowledge of communications with Unity3d desktop app and server.
- Doxygen tool

**We value our team more than anything else, and we like to learn from each other and share knowledge.**

**In return, we offer flexible working hours, and great work conditions.**

**If you are interested send us your CV to [jobs@3heroesstudio.com](mailto:jobs@3heroesstudio.com)**